

Last Man Standing

Level: Any (but more suitable for lower levels)

Timing: 10 - 30 mins

Resources: Whiteboard

Language: Famous phrases, slogans & names

Plan: Set up the whiteboard as follows:

	Team 1	Team 2	Team 3

Film: _ _ _ _ / _ _ _ _			
Clue: Fighting in space			
Vowels A E I O U = minus 10 points each			
Consonants B C D F G H J K L M N P Q R S T V W X Y Z = 20 points			
Pick wrong letter = minus 20 points			
Guess the total answer = 100 points			
Wrong guess = minus 50 points			

You will need to elicit or pre-teach the following: **Consonant, Vowel, Clue**

Divide the group into teams of 2 – 4 trainees (the above plan assumes that there are 3 teams, but any number will work).

The correct answer is worth 100 points.

In this answer, there are two words. The first word has 4 letters and the second word has 4 letters. The clue is there to help them find the answer.

The teams take turns guessing letters. Explain that you will give the team 20 points for each correct consonant. For each correct vowel, you will take away 10 points from their total. If they wish to guess the answer they may do so.

The answer above is **STAR / WARS**. A typical game might go like this:

Trainer: OK, Team 1, choose a letter

Team 1: P

Trainer: Sorry, no Ps. You lose 20 points ... Team 2, choose a letter

Team 2: F

Trainer: Sorry, no Fs. You lose 20 points ... Team 3, choose a letter

Team 3: W

Trainer: Ah! There is one W (write W in the correct place and credit Team 3 with 20 points). OK Team 3, go again

Team 3: X

Trainer: Sorry, no Xs ... Team 1, choose a letter

Team 1: A

Trainer: Ah! There are 2 As. A is a vowel (write A in the correct places and cut 20 points from Team 1). OK, Team 1, go again

Team 1: R

Trainer: Ah! There are 2 Rs (write R in the correct places and credit Team 1 with 40 points). OK, Team 1, go again

Team 1: We think the answer is Fear Ward

Trainer: Sorry Team 1. That's not right. You lose 50 points ... Team 2, choose a letter

Team 2: We think the answer is Star Wars

Trainer: Star Wars is the answer! (write the answer in the correct place and credit Team 2 with 100 points)

Now write another answer and clue. Start the next game with the team after the last team to get the answer. In the example above, Team 2 won so Team 3 would be first to choose a letter.

It's easy to think of your own answers and clues. Good topics are: movies, famous people, idioms, slogans, famous places, etc.

Alternative / Extension Activities:

Trainees can think of their own answers and clues and run the game themselves

Comments: While engaging, this game is very trainer-centred. It is more suited to lower levels, perhaps after teaching the pronunciation of the alphabet.